

Programming on the Grid using GridRPC

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Outline

■ What is GridRPC?

- ▶ Overview
- ▶ v.s. MPI
- ▶ Typical scenarios

■ Overview of Ninf-G and GridRPC API

- ▶ Ninf-G: Overview and architecture
- ▶ GridRPC API
- ▶ Ninf-G API

■ How to develop Grid applications using Ninf-G

- ▶ Build remote libraries
- ▶ Develop a client program
- ▶ Run

■ Recent activities/achievements in Ninf project

What is GridRPC?

Programming model on Grid based on
Grid Remote Procedure Call (GridRPC)

Layered Programming Model/Method

Portal / PSE

GridPort, HotPage,
GPDK, Grid PSE Builder,
etc...



Easy but
inflexible

High-level Grid Middleware

MPI (MPICH-G2, PACX-MPI, ...)
GridRPC (Ninf-G, NetSolve, ...)



Low-level Grid Middleware

Globus Toolkit



Primitives

Socket, system calls, ...



Difficult
but flexible

Some Significant Grid Programming Models/Systems

● Data Parallel

- ▶ MPI - MPI CH-G2, GridMPI , PACX-MPI , ...

● Task Parallel

- ▶ GridRPC – Ninf, Netsolve, DI ET, OmniRPC, ...

● Distributed Objects

- ▶ CORBA, Java/RMI , ...

● Data Intensive Processing

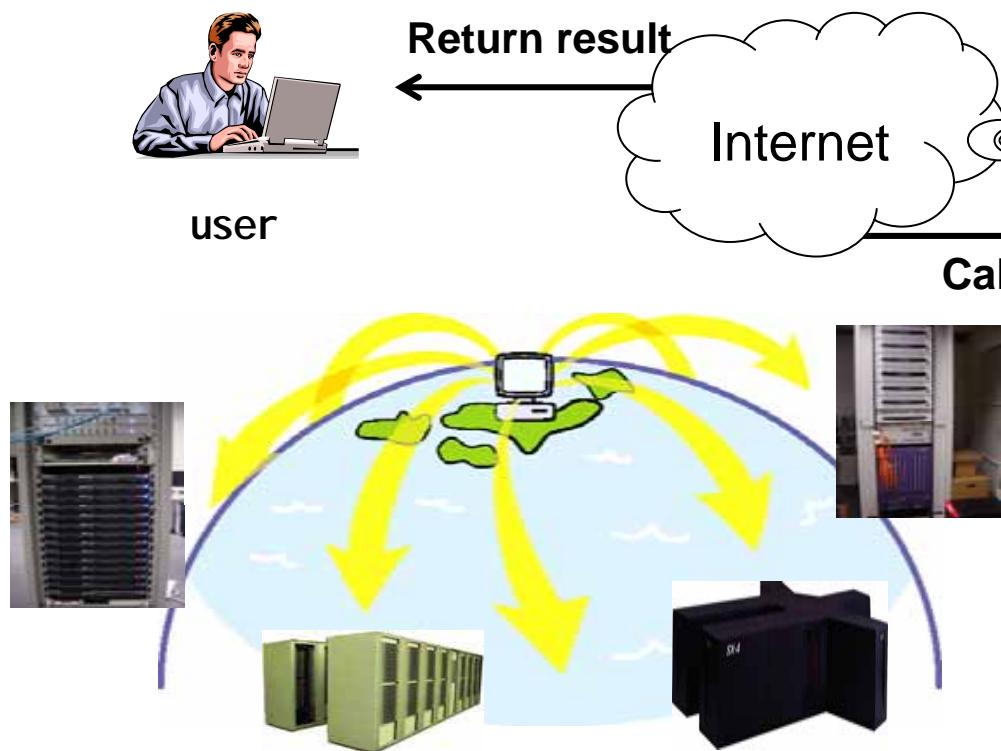
- ▶ DataCutter, Gfarm, ...

● Peer-To-Peer

- ▶ Various Research and Commercial Systems
 - @ UD, Entropia, JXTA, P3, ...

● Others...

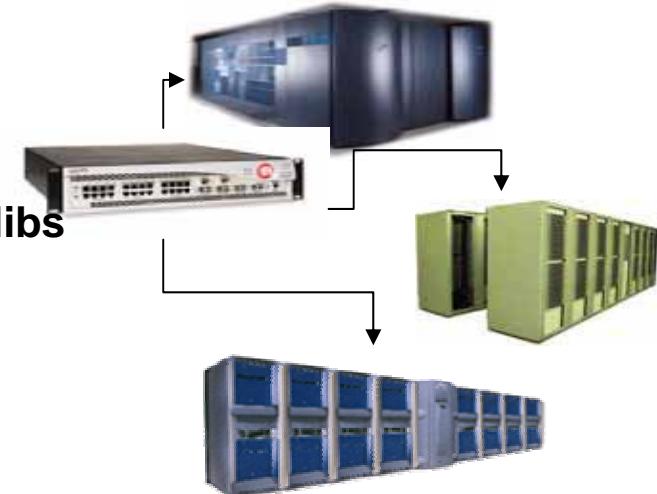
GridRPC



Large-scale distributed computing using multiple computing resources on Grids

**Suitable for implementing task-parallel applications
(compute independent tasks on distributed resources)**

Utilization of remote Supercomputers



Call remote (special) libraries

Use as backend of portals / ASPs

GridRPC Model

Client Component

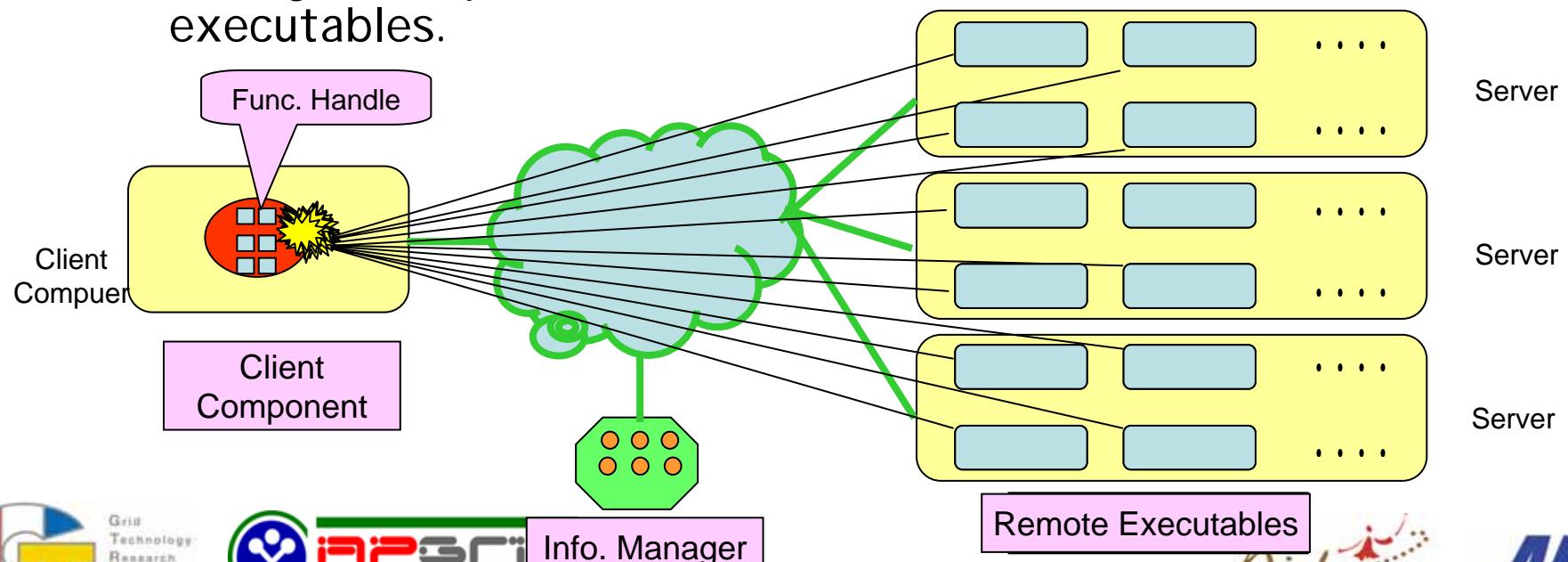
- ▶ Caller of GridRPC.
- ▶ Manages remote executables via function handles

Remote Executables

- ▶ Callee of GridRPC.
- ▶ Dynamically generated on remote servers.

Information Manager

- ▶ Manages and provides interface information for remote executables.



GridRPC: RPC “tailored” for the Grid

- Medium to Coarse-grained calls
 - ▶ Call Duration < 1 sec to > week
- Task-Parallel Programming on the Grid
 - ▶ Asynchronous calls, 1000s of scalable parallel calls
- Large Matrix Data & File Transfer
 - ▶ Call-by-reference, shared-memory matrix arguments
- Grid-level Security (e.g., Ninf-G with GSI)
- Simple Client-side Programming & Management
 - ▶ No client-side stub programming or IDL management
- Other features...

GridRPC v.s. MPI

	GridRPC	MPI
parallelism	task parallel	data parallel
model	client/server	SPMD
API	GridRPC API	MPI
co-allocation	dispensable	indispensable
fault tolerance	good	poor (fatal)
private IP nodes	available	unavailable
resources	can be dynamic	static*
others	easy to gridify existing apps.	well known seamlessly move to Grid

Typical scenario 1: desktop supercomputing

- Utilize remote supercomputers from your desktop computer
- Reduce cost for maintenance of libraries
- ASP-like approach

client

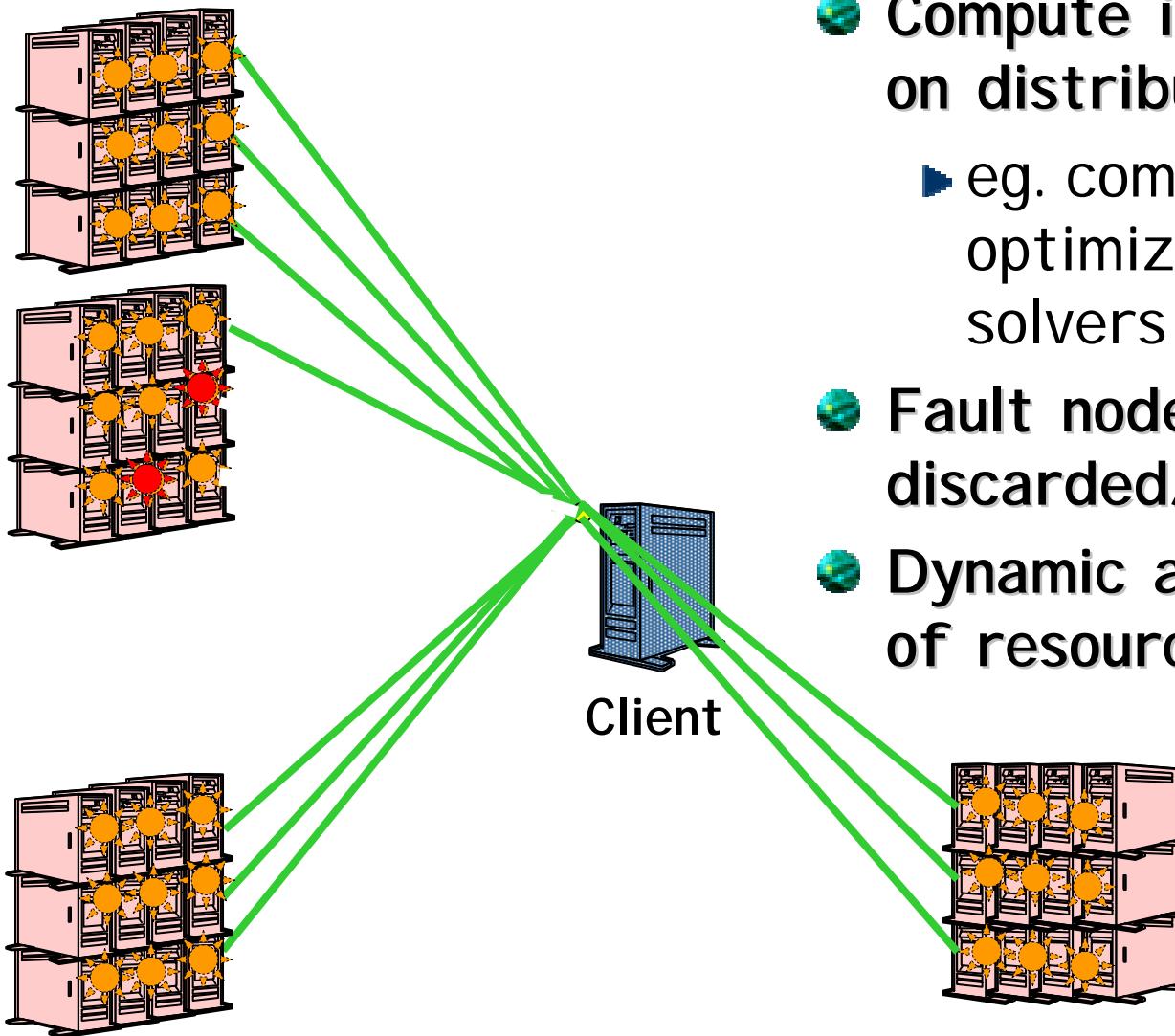


arguments
results



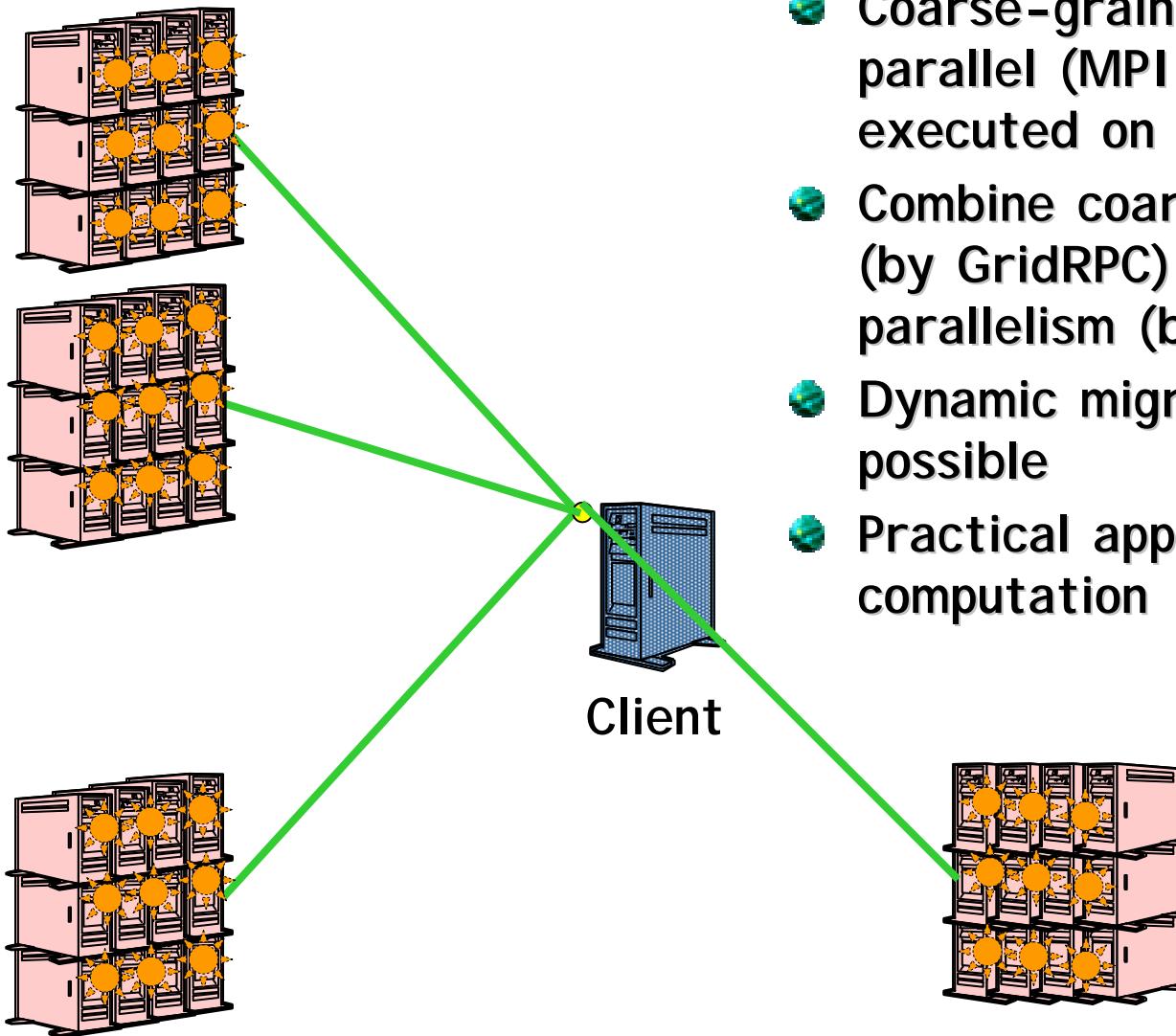
Numerical Libraries
Applications

Typical scenario 2: parameter survey



- Compute independent tasks on distributed resources
 - ▶ eg. combinatorial optimization problem solvers
- Fault nodes can be discarded/retried
- Dynamic allocation / release of resources is possible

Typical scenario 3: GridRPC + MPI

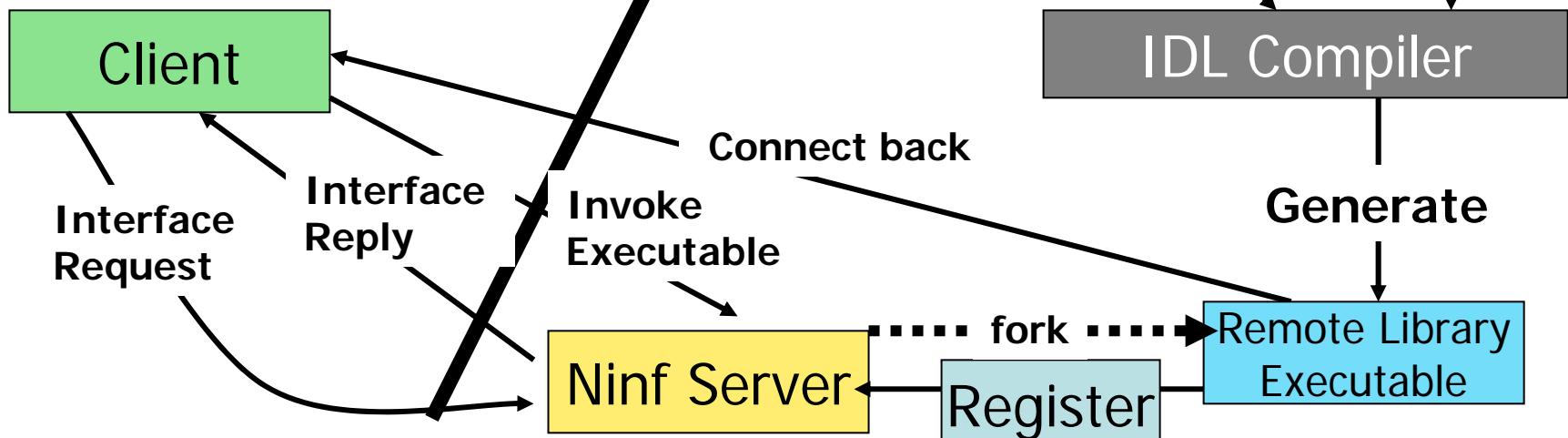


- Coarse-grained independent parallel (MPI) programs are executed on distributed clusters
- Combine coarse-grained parallelism (by GridRPC) and fine-grained parallelism (by MPI)
- Dynamic migration of MPI jobs is possible
- Practical approach for large-scale computation

Sample Architecture and Protocol of GridRPC System – Ninf -

Client side

- Call remote library
 - ▶ Retrieve interface information
 - ▶ Invoke Remote Library Executable
 - ▶ It Calls back to the client



Server side

- Server side setup
 - Build **Remote Library Executable**
 - Register it to the **Ninf Server**

GridRPC: based on Client/Server model

● Server-side setup

- ▶ Remote libraries must be installed in advance
 - © Write IDL files to describe interface to the library
 - © Build remote libraries
- ▶ Syntax of IDL depends on GridRPC systems
 - © e.g. Ninf-G and NetSolve have different IDL

● Client-side setup

- ▶ Write a client program using GridRPC API
- ▶ Write a client configuration file
- ▶ Run the program

Ninf-G

Overview and Architecture

What is Ninf-G?

- A software package which supports programming and execution of Grid applications using GridRPC.
- The latest version is 2.3.0
- Ninf-G is developed using Globus C and Java APIs
 - ▶ Uses GSI, GRAM, MDS, GASS, and Globus-IO
- Ninf-G includes
 - ▶ C/C++, Java APIs, libraries for software development
 - ▶ IDL compiler for stub generation
 - ▶ Shell scripts to
 - ◀ compile client program
 - ◀ build and publish remote libraries
 - ▶ sample programs and manual documents

Globus Toolkit

Defacto standard as low-level Grid middleware

Requirements for Grid

● Security

- ▶ authentication, authorization, message protection, etc.

● Information services

- ▶ Provides various information
 - ◀ available resources (hw/sw), status, etc.

● resource management

- ▶ process spawning on remote computers

● scheduling

● data management, data transfer

● usability

- ▶ Single Sign On, etc.

● others

- ▶ accounting, etc...

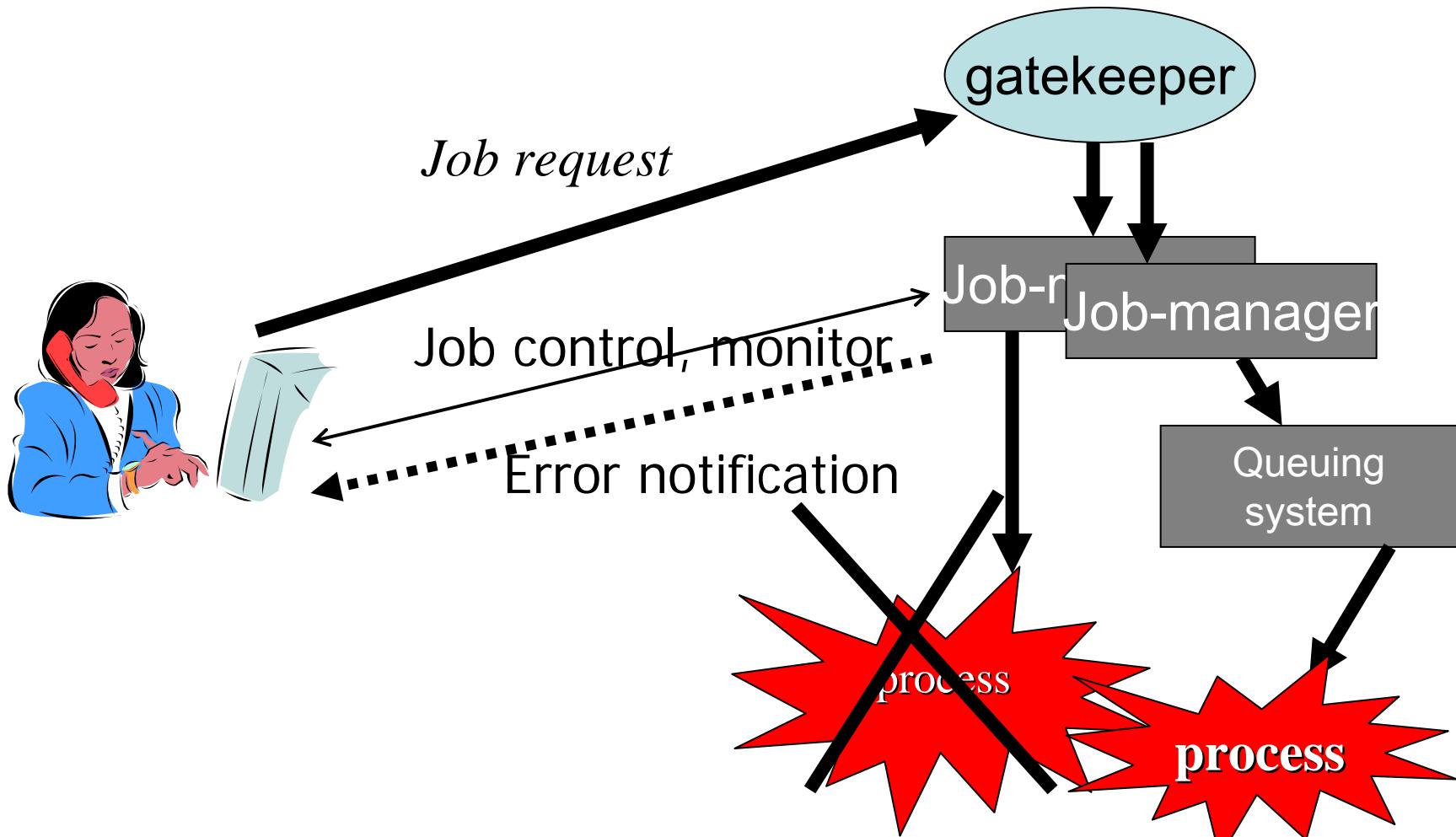
What is the Globus Toolkit?

- A Toolkit which makes it easier to develop computational Grids
- Developed by the Globus Project Developer Team (ANL, USC/ISI)
- Defacto standard as a low level Grid middleware
 - ▶ Most Grid testbeds are using the Globus Toolkit
- Three versions are exist
 - ▶ 2.4.3 (GT2 / Pre-WS)
 - ▶ 3.2.1 (GT3 / OGSI)
 - ▶ 3.9.4 (GT4 alpha / WSRF)
- GT2 component is included in GT3/GT4
 - ▶ Pre-WS components

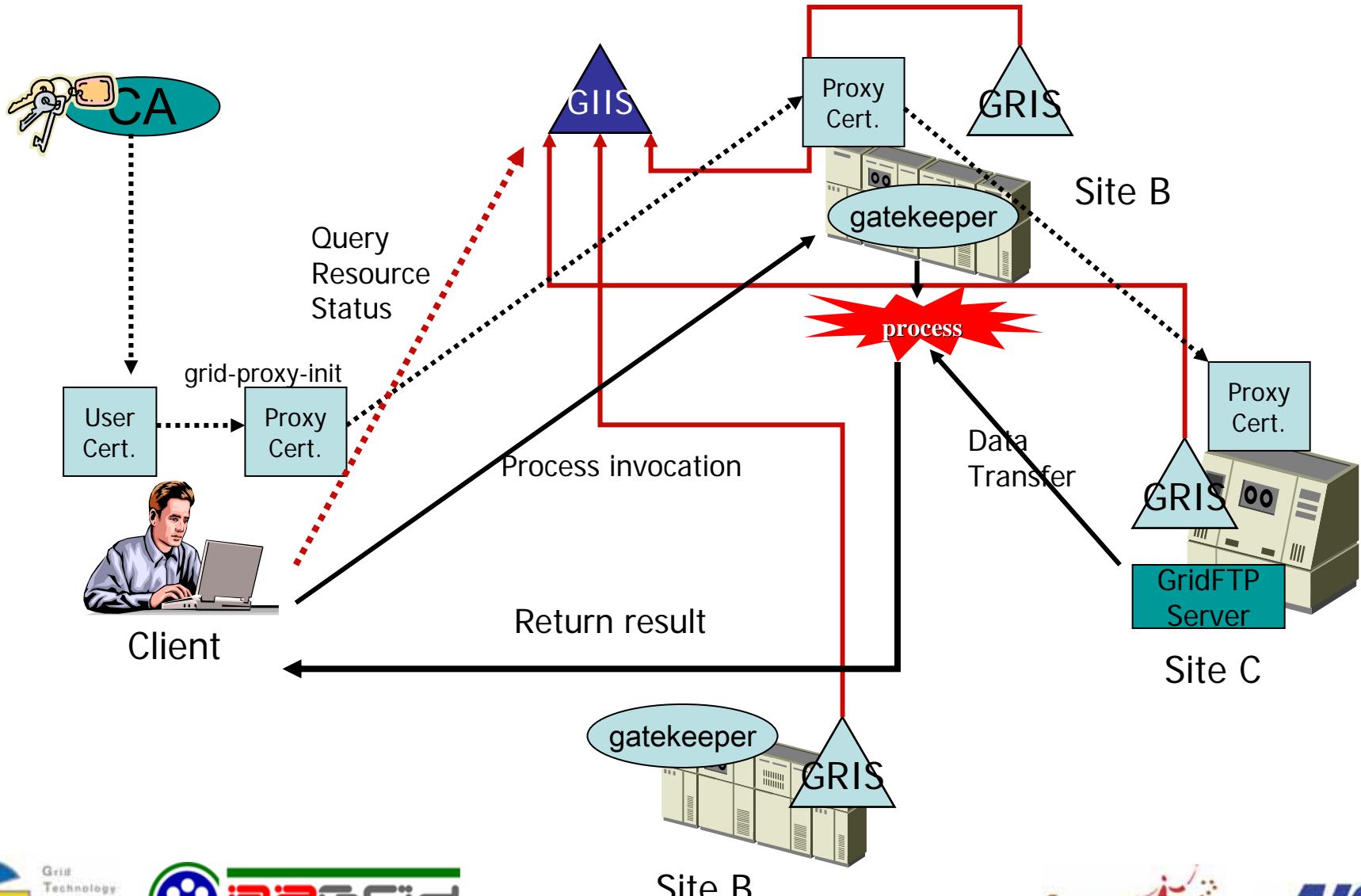
GT2 components

- **GSI: Single Sign On + delegation**
- **MDS: Information Retrieval**
 - ▶ Hierarchical Information Tree (GRI S+GIIS)
- **GRAM: Remote process invocation**
 - ▶ Three components:
 - Gatekeeper
 - Job Manager
 - Queuing System (pbs, sge, etc.)
- **Data Management:**
 - ▶ GridFTP
 - ▶ Replica management
 - ▶ GASS
- **Globus XIO**
- **GT2 provides C/Java APIs and Unix commands for these components**

GRAM: Grid Resource Allocation Manager



Big picture of the GT2



Some notes on the GT2 (1/2)

- ➊ Globus Toolkit is not providing a framework for anonymous computing and mega-computing
 - ▶ Users are required
 - ❼ to have an account on servers to which the user would be mapped when accessing the servers
 - ❼ to have a user certificate issued by a trusted CA
 - ❼ to be allowed by the administrator of the server
 - ▶ Complete differences with mega-computing framework such as SETI @HOME

Some notes on the GT2 (2/2)

- ➊ Do not think that the Globus Toolkit solves all problems on the Grid.
 - ▶ The Globus Toolkit is a set of tools for the easy development of computational Grids and middleware
 - ➏ The Globus Toolkit includes low-level APIs and several UNIX commands
 - ➏ It is not easy to develop application programs using Globus APIs. High-level middleware helps application development.
 - ▶ Several necessary functions on the computational Grids are not supported by the Globus Toolkit.
 - ➏ Brokering, Co-scheduling, Fault Managements, etc.
 - ▶ Other supposed problems
 - ➏ using IP-unreachable resources (private IP addresses + MPI CH-G2)
 - ➏ scalability (ldap, maintenance of grid-mapfiles, etc.)

Ninf-G

Overview and architecture

Terminology

● Ninf-G Client

- ▶ This is a program written by a user for the purpose of controlling the execution of computation.

● Ninf-G IDL

- ▶ Ninf-G IDL (Interface Description Language) is a language for describing interfaces for functions and objects those are expected to be called by Ninf-G client.

● Ninf-G Stub

- ▶ Ninf-G stub is a wrapper function of a remote function/object. It is generated by the stub generator according to the interface description for user-defined functions and methods.

Terminloogy (cont'd)

● Ninf-G Executable

- ▶ Ninf-G executable is an executable file that will be invoked by Ninf-G systems. It is obtained by linking a user-written function with the stub code, Ninf-G and the Globus Toolkit libraries.

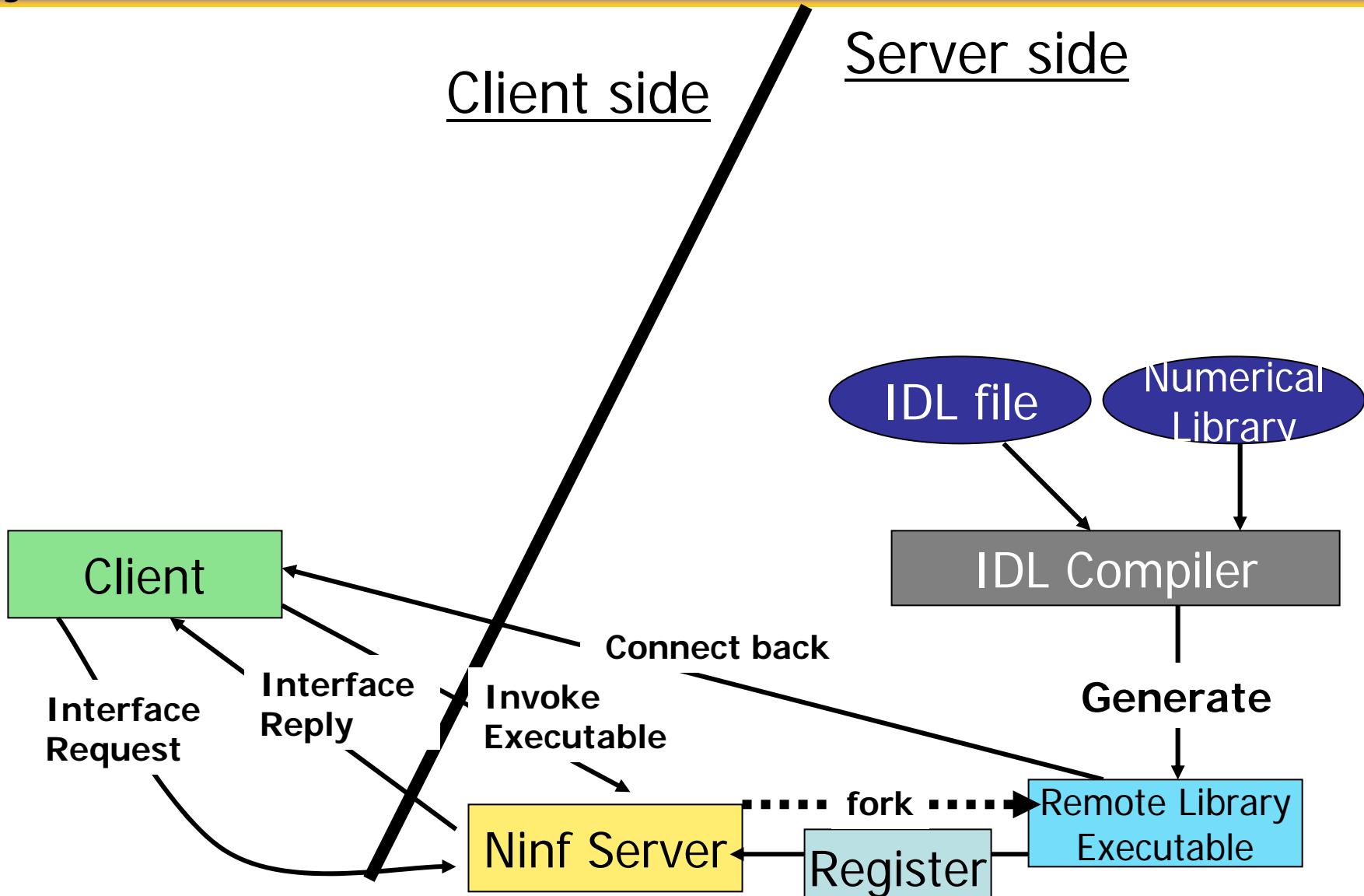
● Session

- ▶ A session corresponds to an individual RPC and it is identified by a non-negative integer called Session ID.

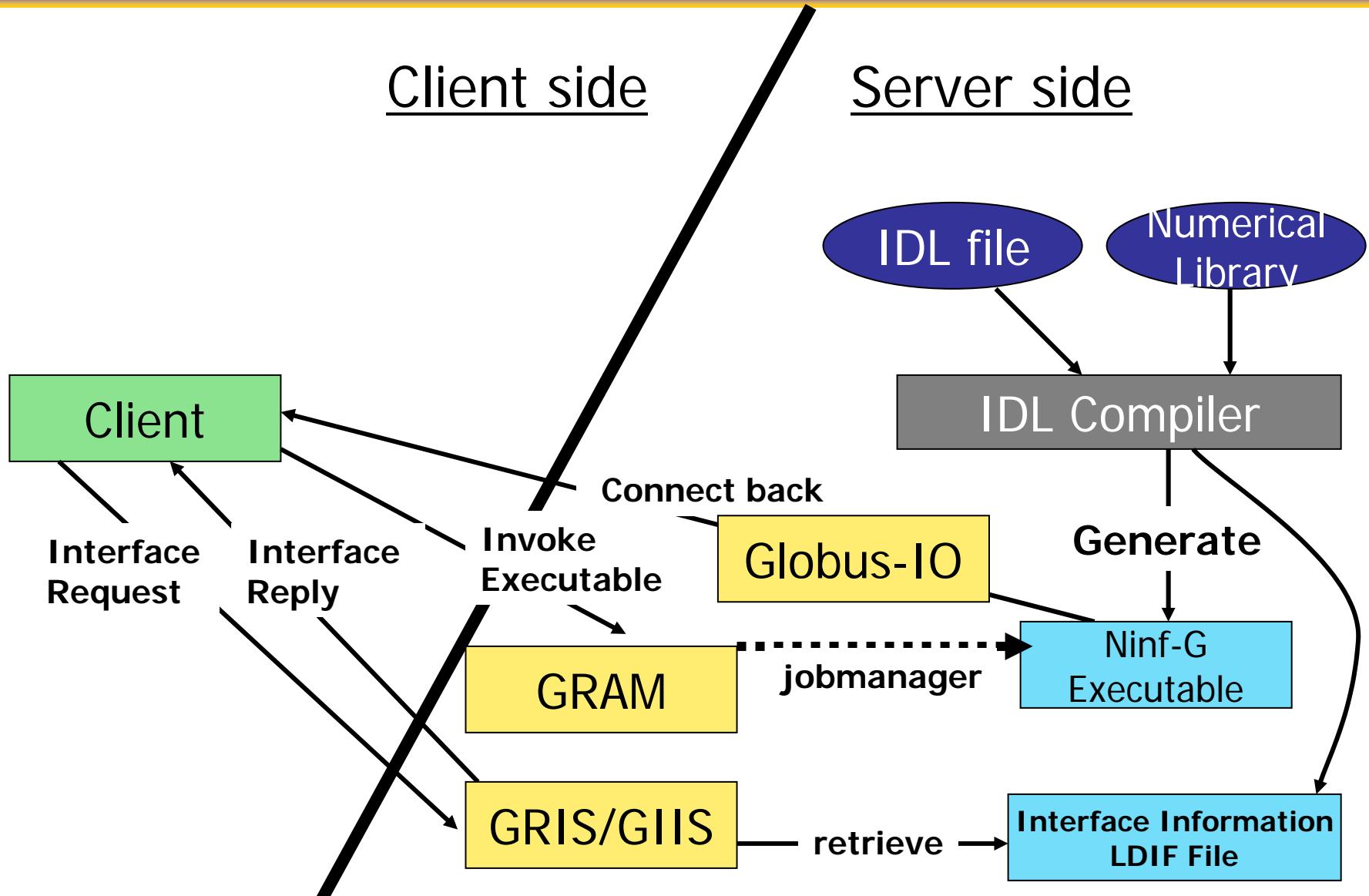
● GridRPC API

- ▶ Application Programming Interface for GridRPC. The GridRPC API is going to be standardized at the GGF GridRPC WG.

Sample Architecture and Protocol of GridRPC System – Ninf -



Architecture of Ninf-G



How to use Ninf-G

➊ Build remote libraries on server machines

- ▶ Write IDL files
- ▶ Compile the IDL files
- ▶ Build and install remote executables

➋ Develop a client program

- ▶ Programming using GridRPC API
- ▶ Compile

➌ Run

- ▶ Create a client configuration file
- ▶ Generate a proxy certificate
- ▶ Run

Sample Program

Parameter Survey

- ▶ No. of surveys: n
- ▶ Survey function: survey(in1, in2, result)
- ▶ Input Parameters: double in1, int in2
- ▶ Output Value: double result[]

Main Program

```
Int main(int argc, char** argv)
{
int i, n, in2;
double in1, result[100][100];

Pre_processing();

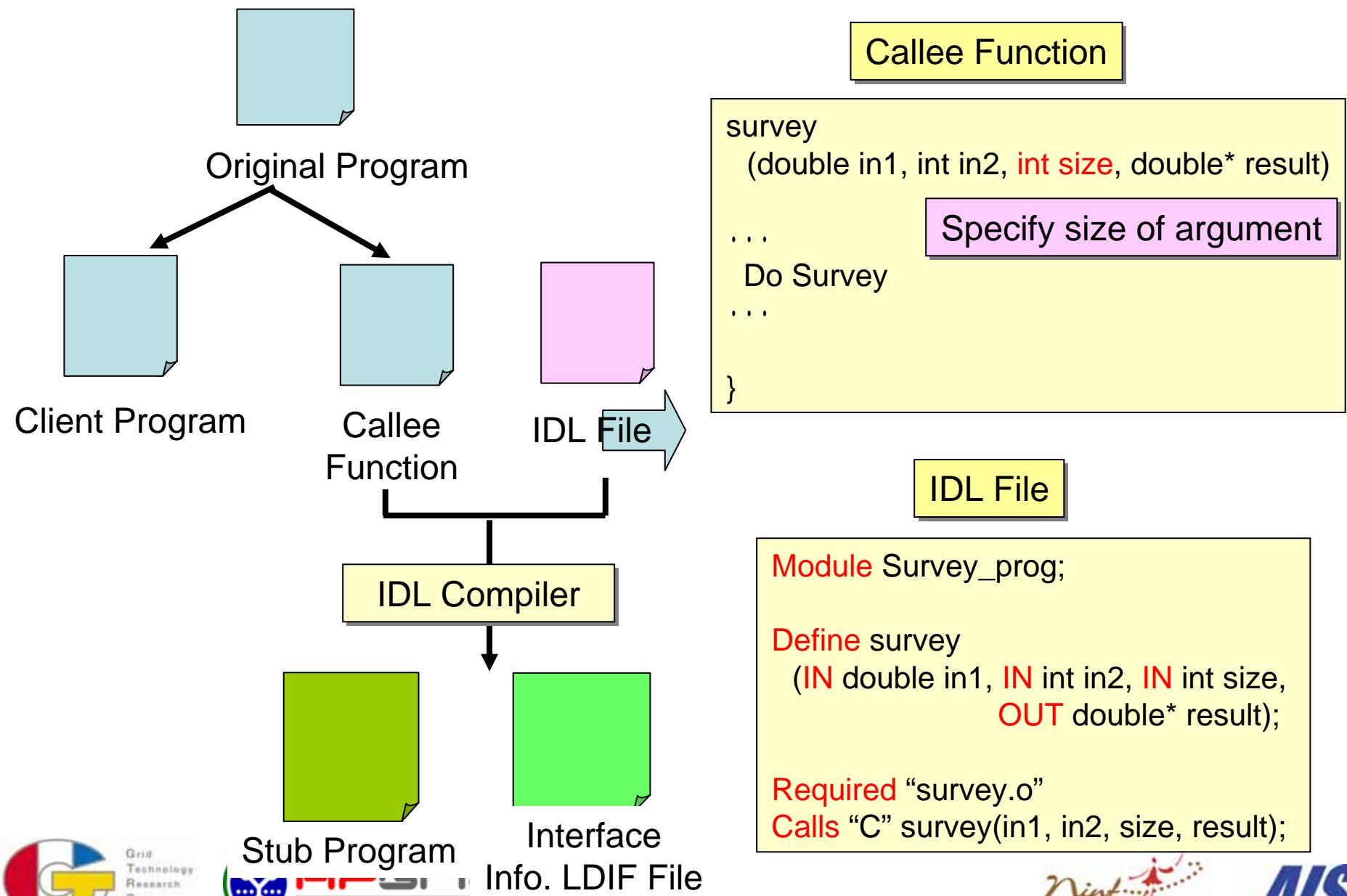
For(l = 0; l < n, i++){
    survey(in1, in2, resul+100*n)
}

Post_processing();
```

Survey Function

```
survey(double in1, int in2, double* result)
{
    ...
    Do Survey
    ...
}
```

Build remote library (server-side operation)



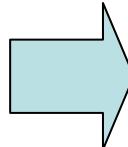
Nify the original code (client-side)

```
Int main(int argc, char** argv)
{
    int i, n, in2;
    double in1, result[100][100];

    Pre_processing();

    For(I = 0; I < n, i++){
        survey(in1, in2, result+100*n)
    }

    Post_processing();
```



```
Int main(int argc, char** argv){  
int i, n, in2;  
double in1, result[100][100];  
grpc_function_handle_t handle [100];
```

Pre_processing(); Declare func. handles

```
grpc_initialize();  
for(I = 0; I < n; i++) {  
    handle[i] = grpc_function_handle_init();  
}
```

For(I = 0; I < n, i++){
 grpc_call_async
 (handles, in1,in2,100, result+100*n)
}
grpc_wait_all(); Async. RPC

```
for(I = 0; i<n; i++){  
    grpc_function_handle_destruct();  
}  
grpc_finalize(); Retrieve results
```

Post_processing();

Ninf-G

How to build remote libraries

Ninf-G remote libraries

- Ninf-G remote libraries are implemented as executable programs (**Ninf-G executables**) which
 - ▶ contains stub routine and the main routine
 - ▶ will be spawned off by GRAM
- The stub routine handles
 - ▶ communication with clients and Ninf-G system itself
 - ▶ argument marshalling
- Underlying executable (main routine) can be written in C, C++, Fortran, etc.

Ninf-G remote libraries (cont'd)

- ➊ Ninf-G provides two kinds of Ninf-G remote executables:

- ▶ Function

- ⓐ Stateless

- ⓐ Defined in standard GridRPC API

- ▶ Ninf-G object

- ⓐ stateful

- ⓐ enables to avoid redundant data transfers

- ⓐ multiple methods can be defined

- ✚ initialization

- ✚ computation

How to build Ninf-G remote libraries (1/3)

- Write an interface information using Ninf-G Interface Description Language (Ninf-G IDL).

Example:

```
Module mmul;
Define dmmul (IN int n,
               IN double A[n][n],
               IN double B[n][n],
               OUT double C[n][n])
Require "libmmul.o"
Calls "C" dmmul(n, A, B, C);
```

- Compile the Ninf-G IDL with Ninf-G IDL compiler

```
% ng_gen <IDL_FILE>
```

ns_gen generates stub source files and a makefile (<module_name>.mak)

How to build Ninf-G remote libraries (2/3)

- ➊ Compile stub source files and generate Ninf-G executables and LDIF files (used to register Ninf-G remote libs information to GRI S).

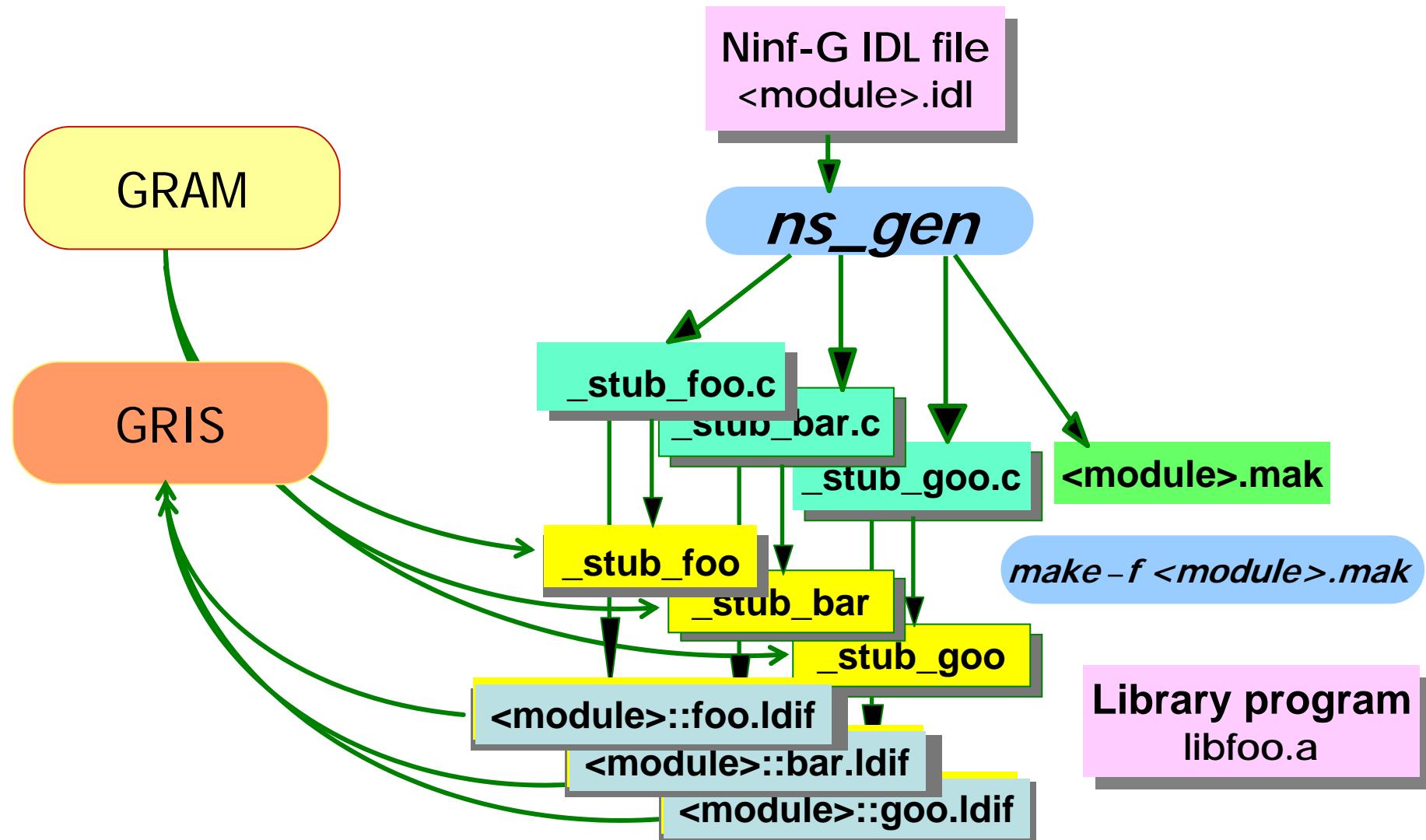
```
% make -f <module_name>.mak
```

- ➋ Publish the Ninf-G remote libraries

```
% make -f <module_name>.mak install
```

This copies the LDIF files to
\${GLOBUS_LOCATION}/var/gridrpc

How to build Ninf-G remote libraries (3/3)



Ninf-G IDL Statements (1/3)

- **Module** *module_name*

- ▶ specifies the module name.

- **CompileOptions** “*options*”

- ▶ specifies compile options which should be used in the resulting makefile

- **Library** “*object files and libraries*”

- ▶ specifies object files and libraries

- **FortranFormat** “*format*”

- ▶ provides translation format from C to Fortran.

- ▶ Following two specifiers can be used:

- © %s: original function name

- © %l: capitalized original function name

- ▶ Example:

- FortranFormat “ %l ”;*

- Calls “Fortran” *fft*(n, x, y);*

- will generate function call*

- _FFT_(n, x, y);*

- in C.*

- **Globals** { ... *C descriptions* }

- ▶ declares global variables shared by all functions

How to define a remote function

• **Define** *routine_name (parameters...)*

[“*description*”]

[**Required** “*object files or libraries*”]

[**Backend** “MPI”|“BLACS”]

[**Shrink** “yes”|“no”]

{*C descriptions*} |

Calls “C”|“Fortran” *calling sequence*}

► declares function interface, required libraries and the main routine.

► Syntax of parameter description:

[mode-spec] [type-spec] formal_parameter

[[dimension [:range]]+] +

How to define a remote object

- **DefClass** class name
[“description”]
[Required “object files or libraries”]
[Backend “MPI” | “BLACS”]
[Language “C” | “fortran”]
[Shrink “yes” | “no”]
{ **[DefState{ ... }]**
DefMethod method name (args...)
 {calling sequence}

- ▶ Declares an interface for Ninf-G objects

Syntax of parameter description (detailed)

- mode-spec: one of the following
 - ▶ IN: parameter will be transferred from client to server
 - ▶ OUT: parameter will be transferred from server to client
 - ▶ I NOUT: at the beginning of RPC, parameter will be transferred from client to server. at the end of RPC, parameter will be transferred from server to client
 - ▶ WORK: no transfers will be occurred. Specified memory will be allocated at the server side.
- type-spec should be either *char, short, int, float, long, longlong, double, complex, or filename*.
- For arrays, you can specify the size of the array. The size can be specified using scalar IN parameters.
 - ▶ Example: IN int n, IN double a[n]

Sample Ninf-G IDL (1/3)

Matrix Multiply

Module matrix;

Define dmmul (IN int n,
 IN double A[n][n],
 IN double B[n][n],
 OUT double C[n][n])

“Matrix multiply: $C = A \times B$ ”

Required “libmmul.o”

Calls “C” dmmul(n, A, B, C);

Sample Ninf-G IDL (2/3)

```
Module sample_object;
```

```
DefClass sample_object
```

```
"This is test object"
```

```
Required "sample.o"
```

```
{
```

```
    DefMethod mmul(IN long n, IN double A[n][n],  
        IN double B[n][n], OUT double C[n][n])
```

```
    Calls "C" mmul(n,A,B,C);
```

```
    DefMethod mmul2(IN long n, IN double A[n*n+1-1],  
        IN double B[n*n+2-3+1], OUT double C[n*n])
```

```
    Calls "C" mmul(n,A,B,C);
```

```
    DefMethod FFT(IN int n,IN int m, OUT float x[n][m], float INOUT y[m][n]
```

```
)
```

```
    Calls "Fortran" FFT(n,x,y);
```

```
}
```

Sample Ninf-G IDL (3/3)

● ScaLAPACK (pdgesv)

Module SCALAPACK;

```
CompileOptions "NS_COMPILER = cc";
CompileOptions "NS_LINKER = f77";
CompileOptions "CFLAGS = -DAdd_ -O2 -64 -mips4 -r10000";
CompileOptions "FFLAGS = -O2 -64 -mips4 -r10000";
Library "scalapack.a pblas.a redist.a tools.a libmpiblacs.a -lblas -lmpi -lm";
```

```
Define pdgesv (IN int n, IN int nrhs, INOUT double global_a[n][lda:n], IN int lda,
               INOUT double global_b[nrhs][ldb:n], IN int ldb, OUT int info[1])
```

Backend "BLACS"

Shrink "yes"

```
Required "procmap.o pdgesv_ninf.o ninf_make_grid.of Cnumroc.o descinit.o"
Calls "C" ninf_pdgesv(n, nrhs, global_a, lda, global_b, ldb, info);
```

Ninf-G

How to call Remote Libraries
- client side APIs and operations -

(Client) User's Scenario

- Write client programs in C/C++/Java using APIs provided by Ninf-G
- Compile and link with the supplied Ninf-G client compile driver (*ngcc*)
- Write a **client configuration file** in which runtime environments can be described
- Run *grid-proxy-init* command
- Run the program

GridRPC API / Ninf-G API

APIs for programming client applications

The GridRPC API and Ninf-G API

GridRPC API

- ▶ Standard C API defined by the GGF GridRPC WG.
- ▶ Provides portable and simple programming interface.
- ▶ Enable interoperability between implementations suchas Ninf-G and NetSolve.

Ninf-G API

- ▶ Non-standard API (Ninf-G specific)
- ▶ complement to the GridRPC API
- ▶ provided for high performance, usability, etc.
- ▶ ended by _np
 - ◀ eg: grpc_function_handle_array_init_np(...)

Rough steps for RPC

➊ Initialization

```
grpc_initialize(config_file);
```

➋ Create a function handle

- ▶ abstraction of a connection to a remote executable

```
grpc_function_handle_t handle;  
  
grpc_function_handle_init(  
    &handle, host, port, "lib_name");
```

➌ Call a remote library

```
grpc_call(&handle, args...);  
        or  
grpc_call_async(&handle, args...);  
grpc_wait();
```

Data types

- **Function handle – *grpc_function_handle_t***
 - ▶ A structure that contains a mapping between a client and an instance of a remote function
- **Object handle – *grpc_object_handle_t_np***
 - ▶ A structure that contains a mapping between a client and an instance of a remote object
- **Session ID – *grpc_sessionid_t***
 - ▶ Non-negative integer that identifies a session
 - ▶ Session ID can be used for status check, cancellation, etc. of outstanding RPCs.
- **Error and status code – *grpc_error_t***
 - ▶ Integer that describes error and status of GridRPC APIs.
 - ▶ All GridRPC APIs return error code or status code.

Initialization / Finalization

- **grpc_error_t grpc_initialize(char *config_file_name)**
 - ▶ reads the configuration file and initialize client.
 - ▶ Any calls of other GRPC APIs prior to grpc_initialize would fail
 - ▶ Returns GRPC_OK (success) or GRPC_ERROR (failure)
- **grpc_error_t grpc_finalize()**
 - ▶ Frees resources (memory, etc.)
 - ▶ Any calls of other GRPC APIs after grpc_finalize would fail
 - ▶ Returns GRPC_OK (success) or GRPC_ERROR (failure)

Function handles

- `grpc_error_t grpc_function_handle_default(`
 `grpc_function_handle_t *handle,`
 `char *func_name)`
 - ▶ Creates a function handle to the default server
- `grpc_error_t grpc_function_handle_init(`
 `grpc_function_handle_t *handle,`
 `char *host_port_str,`
 `char *func_name)`
 - ▶ Specifies the server explicitly by the second argument.
- `grpc_error_t grpc_function_handle_destruct(`
 `grpc_function_handle_t *handle)`
 - ▶ Frees memory allocated to the function handle

Function handles (cont'd)

- `grpc_error_t grpc_function_handle_array_default_np (`
 `grpc_function_handle_t *handle,`
 `size_t nhandles,`
 `char *func_name)`
 - ▶ Creates multiple function handles via a single GRAM call
- `grpc_error_t grpc_function_handle_array_init_np (`
 `grpc_function_handle_t *handle,`
 `size_t nhandles,`
 `char *host_port_str,`
 `char *func_name)`
 - ▶ Specifies the server explicitly by the second argument.
- `grpc_error_t grpc_function_handle_array_destruct_np (`
 `grpc_function_handle_t *handle,`
 `size_t nhandles)`
 - ▶ Specifies the server explicitly by the second argument.

Object handles

- `grpc_error_t grpc_object_handle_default_np (`
 `grpc_object_handle_t_np *handle,`
 `char *class_name)`
 - ▶ Creates an object handle to the default server
- `grpc_error_t grpc_object_handle_init_np (`
 `grpc_function_object_t_np *handle,`
 `char *host_port_str,`
 `char *class_name)`
 - ▶ Specifies the server explicitly by the second argument.
- `grpc_error_t grpc_function_object_destruct_np (`
 `grpc_object_handle_t_np *handle)`
 - ▶ Frees memory allocated to the function handle.

Object handles (cont'd)

- `grpc_error_t grpc_object_handle_array_default (`
 `grpc_objct_handle_t_np *handle,`
 `size_t nhandles,`
 `char *class_name)`
 - ▶ Creates multiple object handles via a single GRAM call.
- `grpc_error_t grpc_object_handle_array_init_np (`
 `grpc_object_handle_t_np *handle,`
 `size_t nhandles,`
 `char *host_port_str,`
 `char *class_name)`
 - ▶ Specifies the server explicitly by the second argument.
- `grpc_error_t grpc_object_handle_array_destruct_np (`
 `grpc_object_handle_t_np *handle,`
 `size_t nhandles)`
 - ▶ Frees memory allocated to the function handles.

Synchronous RPC v.s. Asynchronous RPC

● Synchronous RPC

- ▶ Blocking Call
- ▶ Same semantics with a local function call.

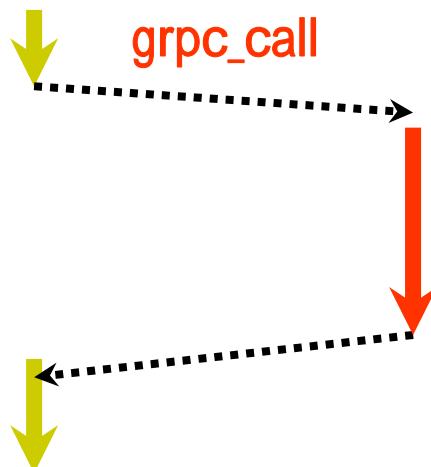
```
grpc_call(...);
```

● Asynchronous RPC

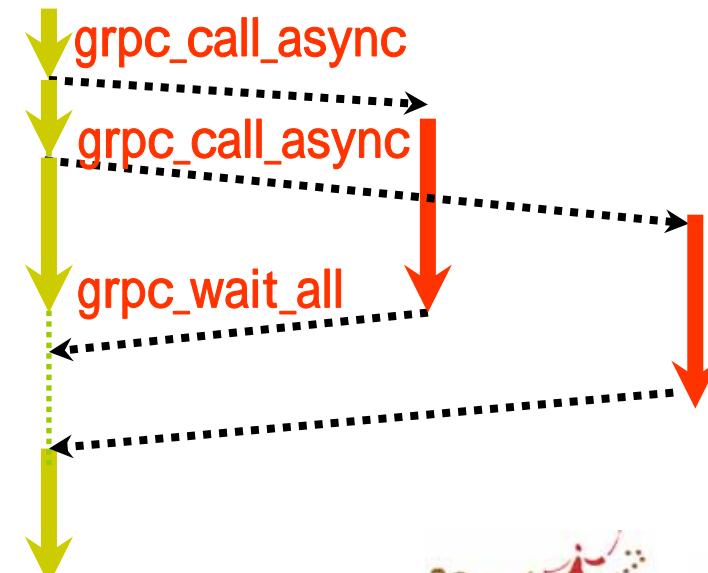
- ▶ Non-blocking Call
- ▶ Useful for task-parallel applications

```
grpc_call_async(...);  
grpc_wait_*(...);
```

Client **ServerA**



Client **ServerA** **ServerB**



RPC functions

- ➊ `grpc_error_t grpc_call (`
 `grpc_function_handle_t *handle, ...)`
 - ▶ Synchronous (blocking) call

- ➋ `grpc_error_t grpc_call_async (`
 `grpc_function_handle_t *handle,`
 `grpc_sessionid_t *sessionId,`
 `...)`
 - ▶ Asynchronous (non-blocking) call
 - ▶ Session ID is stored in the second argument.

Ninf-G method invocation

- ```
grpc_error_t grpc_invoke_np (
 grpc_object_handle_t_np *handle,
 char *method_name,
 ...
)
```

  - ▶ Synchronous (blocking) method invocation
- ```
grpc_error_t grpc_invoke_async_np (
    grpc_object_handle_t_np *handle,
    char *method_name,
    grpc_sessionid_t *sessionID,
    ...)
```

 - ▶ Asynchronous (non-blocking) method invocation
 - ▶ session ID is stored in the third argument.

Session control functions

- **grpc_error_t grpc_probe (**
 grpc_sessionid_t sessionID)
 - ▶ probes the job specified by SessionID whether the job has been completed.
- **grpc_error_t grpc_probe_or (**
 grpc_sessionid_t *idArray,
 size_t length,
 grpc_sessionid_t *idPtr)
 - ▶ probes whether at least one of jobs in the array has been
- **grpc_error_t grpc_cancel (**
 grpc_sessionid_t sessionID)
 - ▶ Cancels a session
- **grpc_error_t grpc_cancel_all ()**
 - ▶ Cancels all outstanding sessions

Wait functions

- ➊ `grpc_error_t grpc_wait (`

- `grpc_sessionid_t sessionId)`

- ▶ Waits outstanding RPC specified by sessionId

- ➋ `grpc_error_t grpc_wait_and (`

- `grpc_sessionid_t *idArray,`

- `size_t length)`

- ▶ Waits all outstanding RPCs specified by an array of sessionIds

Wait functions (cont'd)

- ➊ `grpc_error_t grpc_wait_or (`
 `grpc_sessionid_t *idArray,`
 `size_t length,`
 `grpc_sessionid_t *idPtr)`

- ▶ Waits any one of RPCs specified by an array of sessionIDs.

- ➋ `grpc_error_t grpc_wait_all ()`

- ▶ Waits until all outstanding RPCs are completed.

- ➌ `grpc_error_t grpc_wait_any (`
 `grpc_sessionid_t *idPtr)`

- ▶ Waits any one of outstanding RPCs.

Ninf-G

Compile and run

Prerequisite

● Environment variables

- ▶ GPT_LOCATION
- ▶ GLOBUS_LOCATION
- ▶ NG_DIR

● PATH

- ▶ \${GLOBUS_LOCATION}/etc/globus-user-env.{csh,sh}
- ▶ \${NG_DIR}/etc/ninfg-user-env.{csh,sh}

● Globus-level settings

- ▶ User certificate, CA certificate, grid-mapfile
- ▶ test
- % grid-proxy-init
- % globus-job-run server.foo.org /bin/hostname

● Notes for dynamic linkage of the Globus shared libraries:

- ▶ Globus dynamic libraries (shared libraries) must be linked with the Ninf-G stub executables. For example on Linux, this is enabled by adding \${GLOBUS_LOCATION}/lib in /etc/ld.so.conf and run ldconfig command.

Compile and run

- ➊ Compile the client application using *ngcc* command

```
% ngcc -o myapp app.c
```

- ➋ Create a proxy certificate

```
% grid-proxy-init
```

- ➌ Prepare a client configuration file

- ➍ Run

```
% ./myapp config.cl [args...]
```

Client configuration file

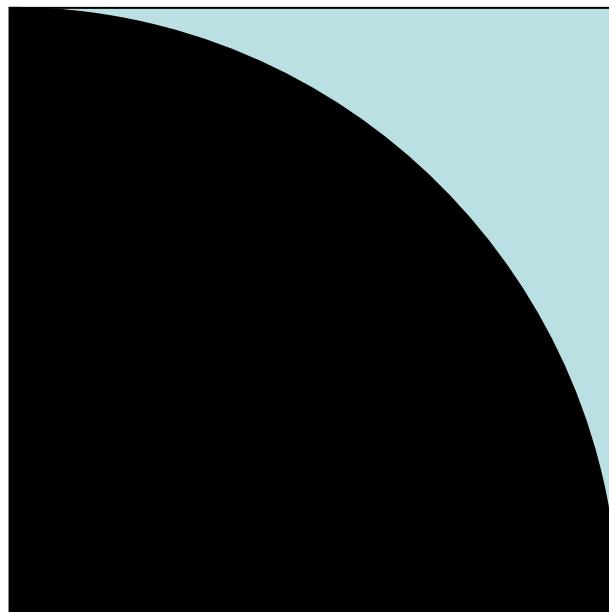
- Specifies runtime environments
- Available attributes are categorized to sections:
 - ▶ INCLUDE section
 - ▶ CLIENT section
 - ▶ LOCAL_LDIF section
 - ▶ FUNCTION_INFO section
 - ▶ MDS_SERVER section
 - ▶ SERVER section
 - ▶ SERVER_DEFAULT section

Frequently used attributes

- <CLIENT> </CLIENT> section
 - ▶ loglevel
 - ▶ refresh_credential
- <SERVER> </SERVER> section
 - ▶ hostname
 - ▶ mpi_runNoOfCPUs
 - ▶ jobmanager
 - ▶ job_startTimeout
 - ▶ job_queue
 - ▶ heartbeat / heartbeat_timeoutCount
 - ▶ redirect_outerr
- <FUNCTION_INFO> </FUNCTION_INFO> section
 - ▶ session_timeout
- <LOCAL_LDIF> </LOCAL_LDIF> section
 - ▶ filename

Example: Task Parallel Programs (Compute PI using Monte-Carlo Method)

- Generate a large number of random points within the square region that exactly encloses a unit circle (1/4 of a circle)
 - PI = $4 p$



Compute PI - Server Side -

pi.idl

```
Module pi;  
  
Define pi_trial (   
    IN int seed,  
    IN long times,  
    OUT long * count)  
"monte carlo pi computation"  
Required "pi_trial.o"  
{  
    long counter;  
    counter = pi_trial(seed, times);  
    *count = counter;  
}
```

pi_trial.c

```
long pi_trial (int seed, long times) {  
    long l, counter = 0;  
  
    srand(seed);  
    for (l = 0; l < times; l++) {  
        double x =  
            (double)random() / RAND_MAX;  
        double y =  
            (double)random() / RAND_MAX;  
  
        if (x * x + y * y < 1.0)  
            counter++;  
    }  
    return counter;  
}
```

Compute PI - Client Side-

```
#include "grpc.h"
#define NUM_HOSTS 8
char * hosts[] =
 {"host00", "host01", "host02", "host03"
  "host04", "host05", "host06", "host07"
grpc_function_handle_t handles[NUM_HOSTS]

main(int argc, char ** argv){
    double pi;
    long times, count[NUM_HOSTS], sum;
    char * config_file;
    int i;
    if (argc < 3){
        fprintf(stderr,
 "USAGE: %s CONFIG_FILE TIMES \n",
 argv[0]);
        exit(2);
    }
    config_file = argv[1];
    times = atol(argv[2]) / NUM_HOSTS;

    /* Initialize */
    if (grpc_initialize(config_file)
        != GRPC_OK){
        grpc_perror("grpc_initialize");
        exit(2);
    }

    /* Initialize Function Handles */
    for (i = 0; i < NUM_HOSTS; i++)
        grpc_function_handle_init(&handles[i],
                                  hosts[i], port, "pi/pi_trial");

    for (i = 0; i < NUM_HOSTS; i++)
        /* Asynchronous RPC */
        if (gprc_call_async(&handles[i], i,
                           times, &count[i]) ==
GRPC_ERROR){
            grpc_perror("pi_trial");
            exit(2);
        }

    /* Wait all outstanding RPCs */
    if (grpc_wait_all() == GRPC_ERROR){
        grpc_perror("wait_all");
        exit(2);
    }

    /* Display result */
    for (i = 0, sum = 0; i < NUM_HOSTS; i++)
        sum += count[i];
    pi = 4.0 *
        ( sum / ((double) times * NUM_HOSTS));
    printf("PI = %f\n", pi);

    /* Finalize */
    grpc_finalize();
}
```



Ninf-G

Summary

How to use Ninf-G (again)

➊ Build remote libraries on server machines

- ▶ Write IDL files
- ▶ Compile the IDL files
- ▶ Build and install remote executables

➋ Develop a client program

- ▶ Programming using GridRPC API
- ▶ Compile

➌ Run

- ▶ Create a client configuration file
- ▶ Generate a proxy certificate
- ▶ Run

Ninf-G tips

● How the server can be specified?

- ▶ Server is determined when the function handle is initialized.
 - ◀ *grpc_function_handle_init()*:
 - ✚ hostname is given as the second argument
 - ◀ *grpc_function_handle_default()*:
 - ✚ hostname is specified in the client configuration file which must be passed as the first argument of the client program.

- ▶ Ninf-G does not provide broker/scheduler/meta-server.

● Should use LOCAL LDIF rather than MDS.

- ▶ easy, efficient and stable

● How should I deploy Ninf-G executables?

- ▶ Deploy Ninf-G executables manually
- ▶ Ninf-G provides automatic staging of executables

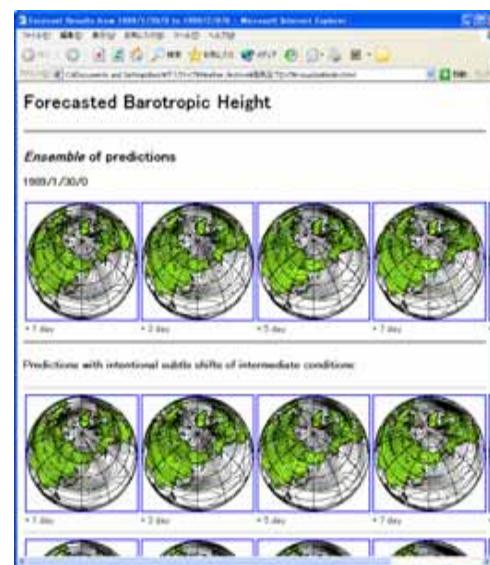
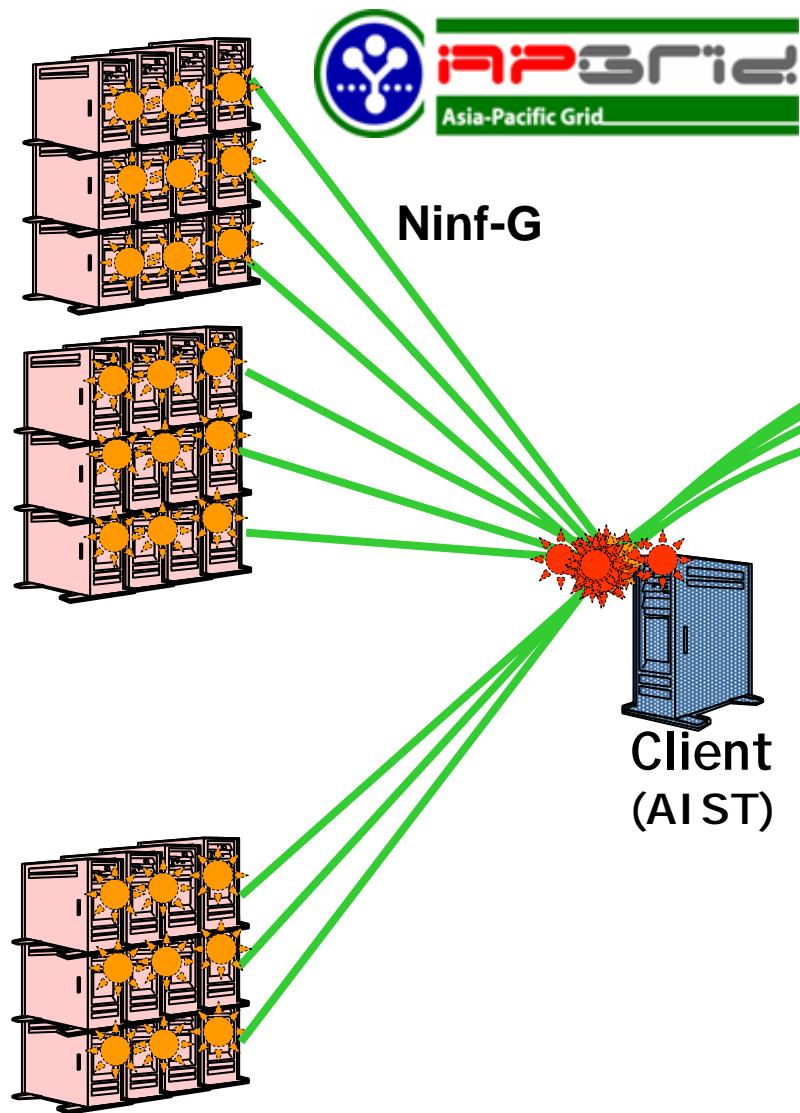
● Other functionalities?

- ▶ heartbeat
- ▶ timeout
- ▶ client callbacks
- ▶ attaching to debugger
- ▶ ...

Ninf-G

Recent achievements

Climate simulation on AI ST-TeraGrid @SC2003



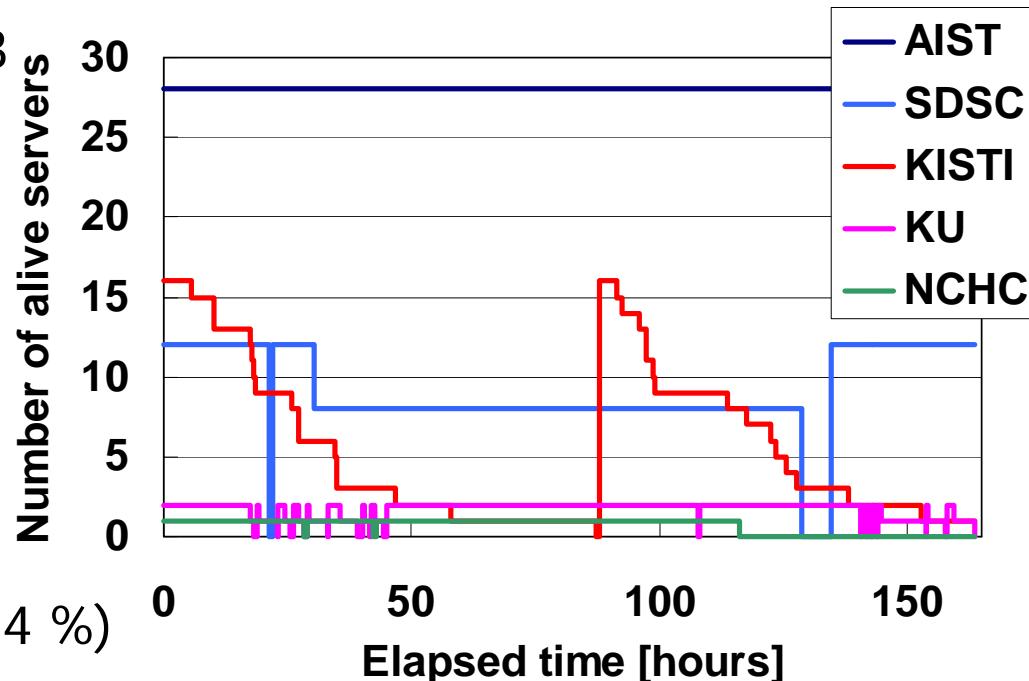
Experiments on long-run

● Purpose

- ▶ Evaluate quality of Ninf-G2
- ▶ Have experiences on how GridRPC can adapt to faults

● Ninf-G stability

- ▶ Number of executions : 43
- ▶ Execution time
 - (Total) : 50.4 days
 - (Max) : 6.8 days
 - (Ave) : 1.2 days
- ▶ Number of RPCs:
more than 2,500,000
- ▶ Number of RPC failures:
more than 1,600
(Error rate is about 0.064 %)

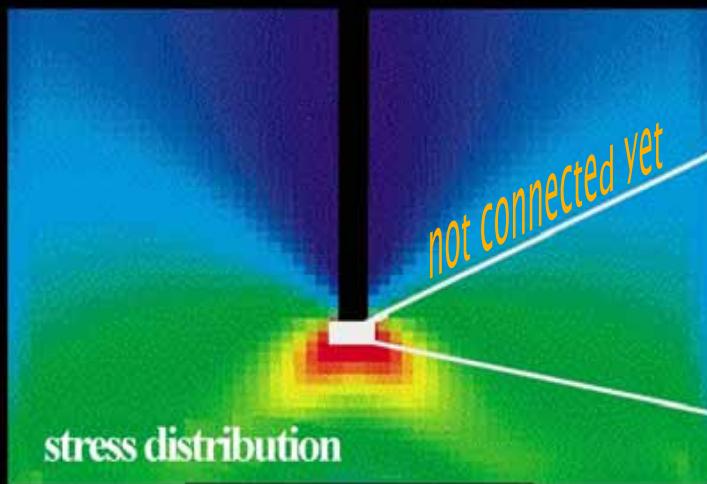


Hybrid Quantum-Classical Simulation Scheme on Grid

Hybrid Quantum-Classical Simulation Scheme

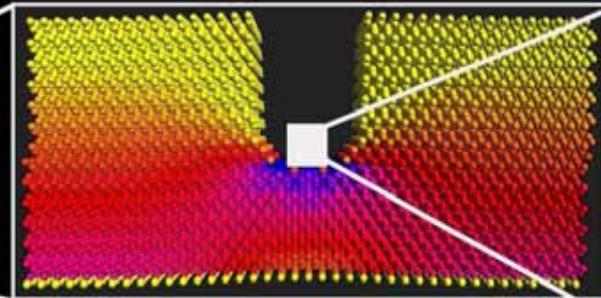
Seamless Coupling of Quantum Region with Classical Region
Adaptive Selection of Regions

Coarse-Grained Particle Method

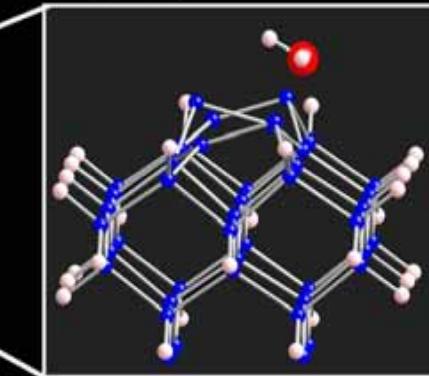


stress distribution

Molecular Dynamics



Density-Functional Theory



PC cluster

SINET

PC cluster

APAN

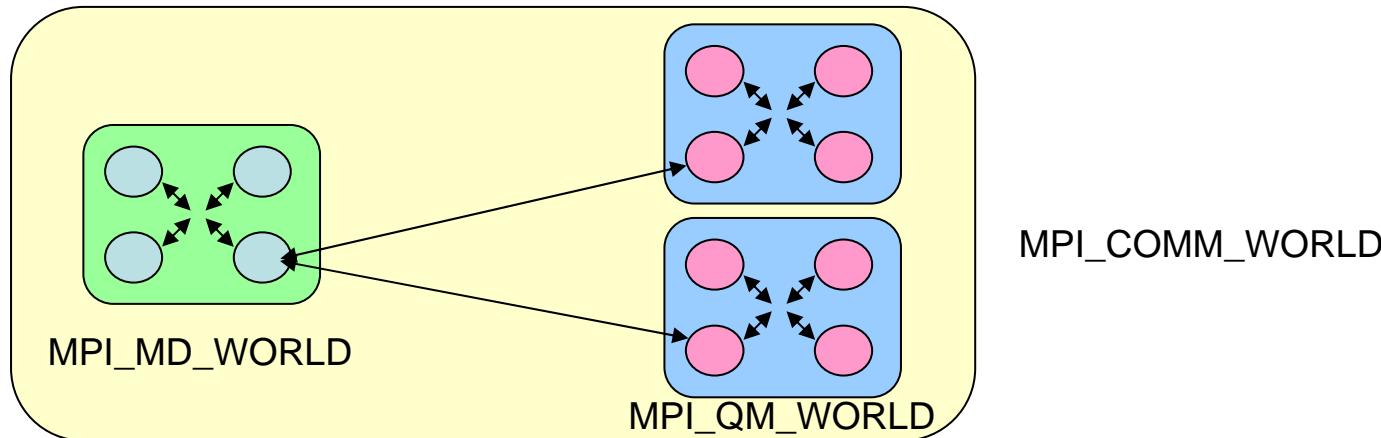
PC cluster

Asia-Pacific grids

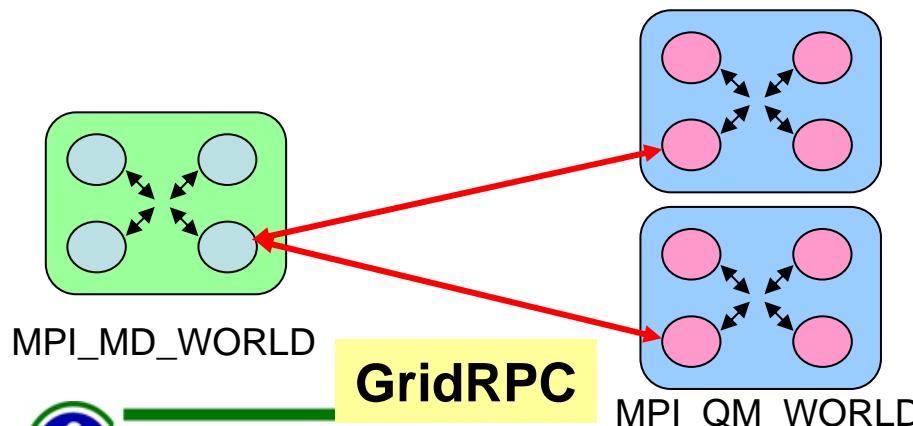
Globus, MPICH-G2, NINF-G2

Re-implementation using GridRPC

● Original implementation (MPI)



● New implementation (GridRPC + MPI)

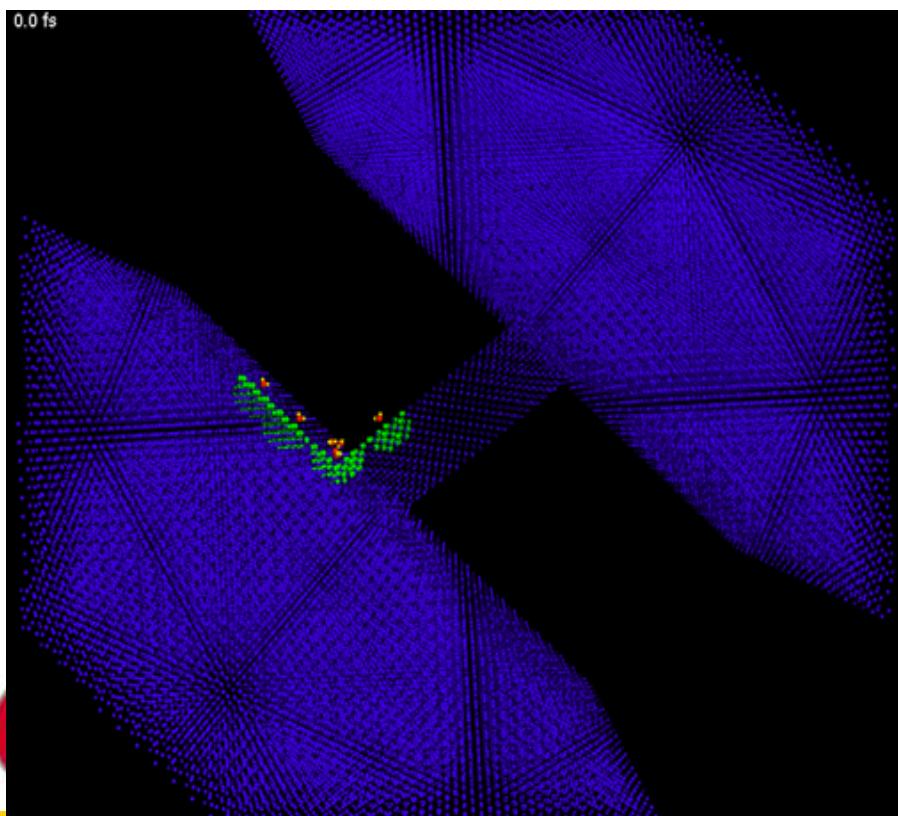


Hybrid QM-MD Simulation of Nano-structured Si in Corrosive Environment

Nano-structured Si system under stress

two slabs connected with
a slanted pillar

0.11million atoms



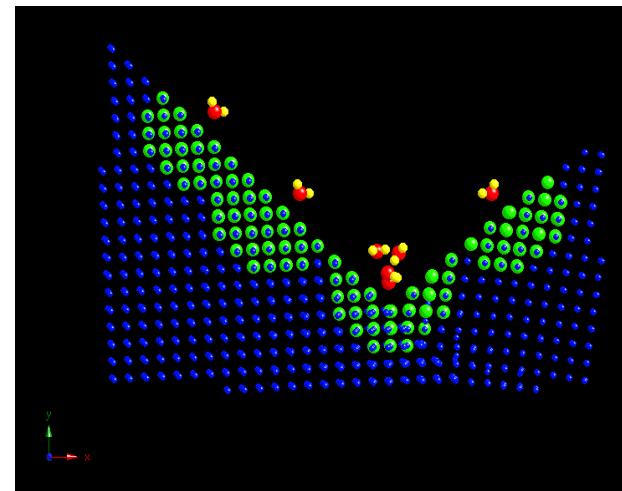
4 quantum regions:

#0: 69 atoms
including
 $2\text{H}_2\text{O}+2\text{OH}$

#1: 68 atoms
including H_2O

#2: 44 atoms
including H_2O

#3: 56 atoms
including H_2O



Close-up view

Testbed used in the experiment

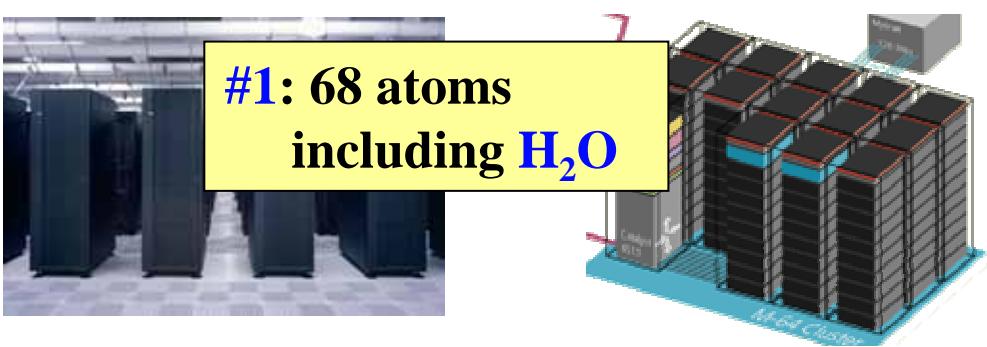
P32 (512 CPU)

#0: 69 atoms
including $2\text{H}_2\text{O}+2\text{OH}$



P32 (512 CPU)

#1: 68 atoms
including H_2O



F32 (256 CPU)

#2: 44 atoms
including H_2O

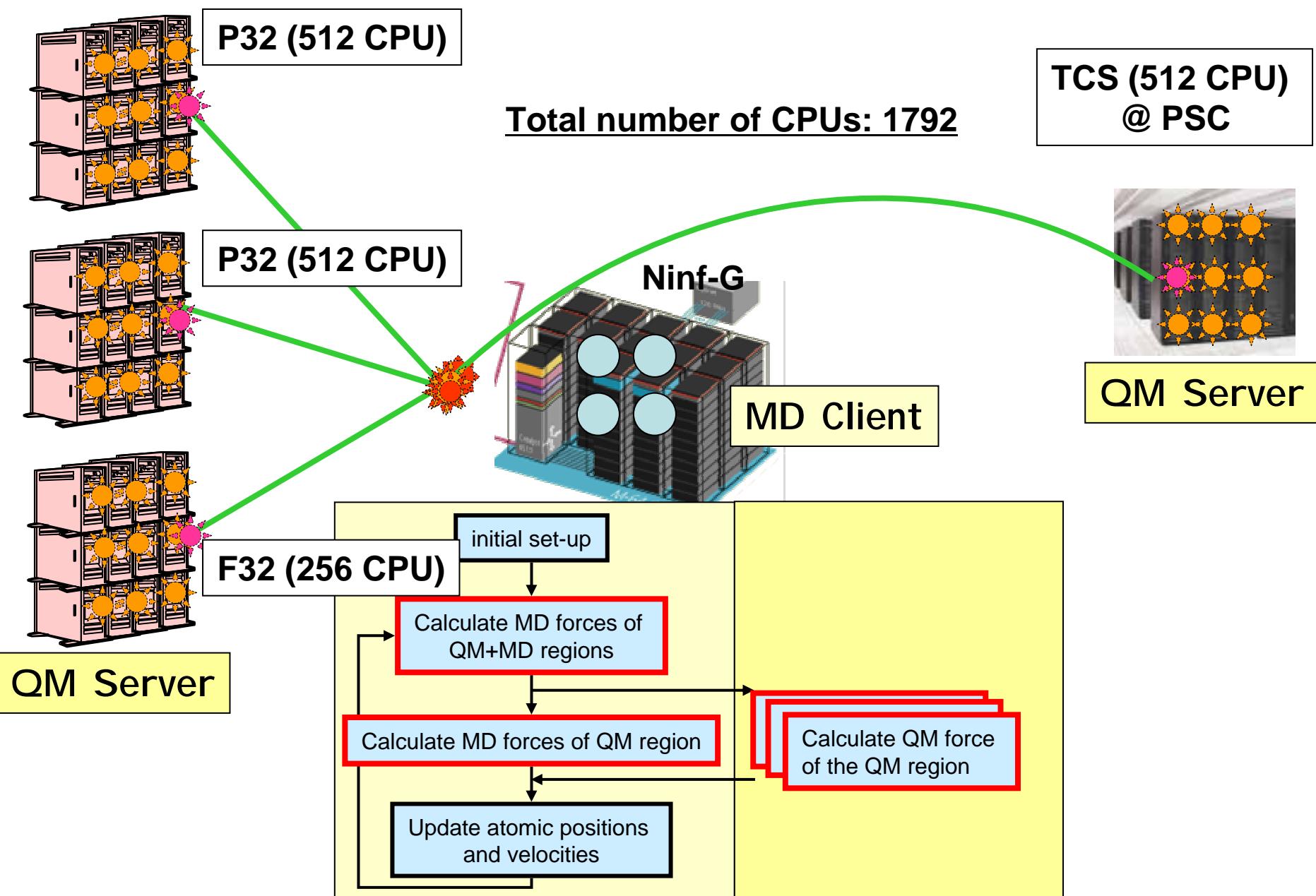


TCS (512 CPU)
@ PSC

#3: 56 atoms
including H_2O

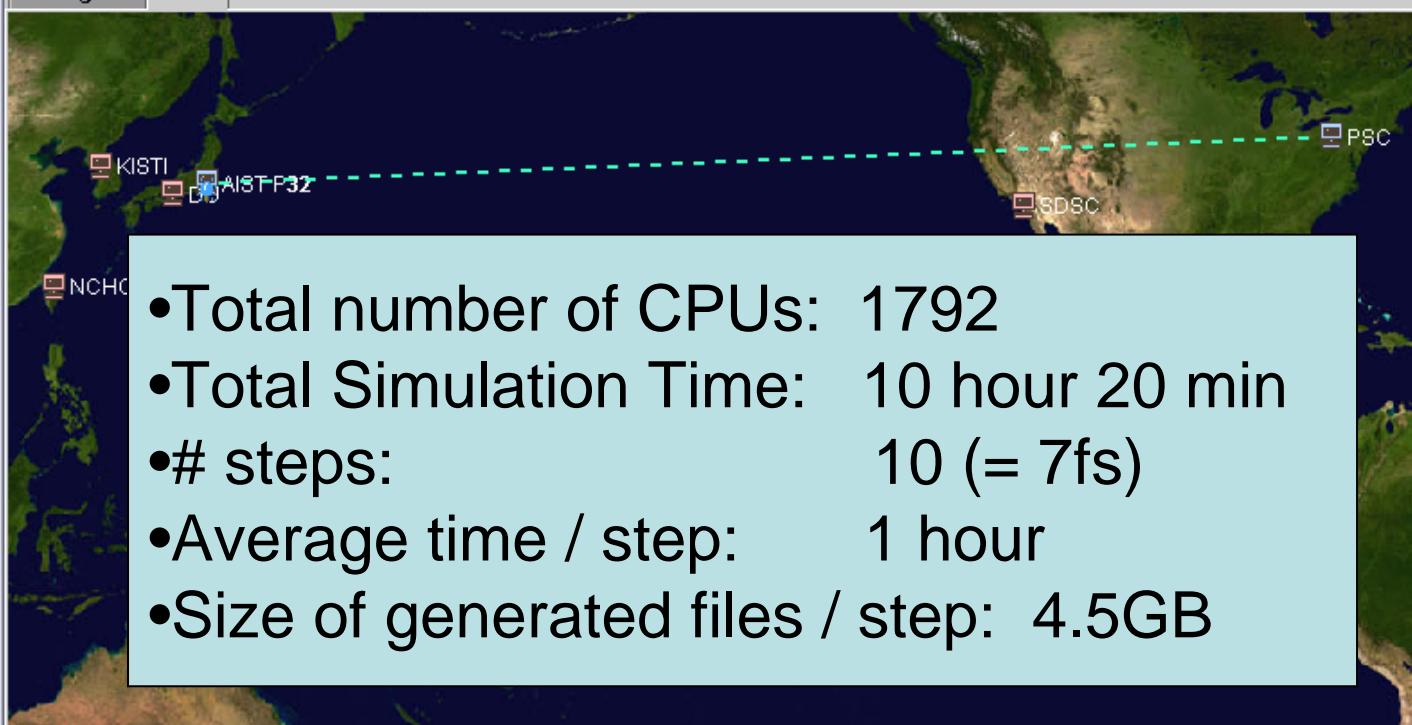


QM/MD simulation over the Pacific

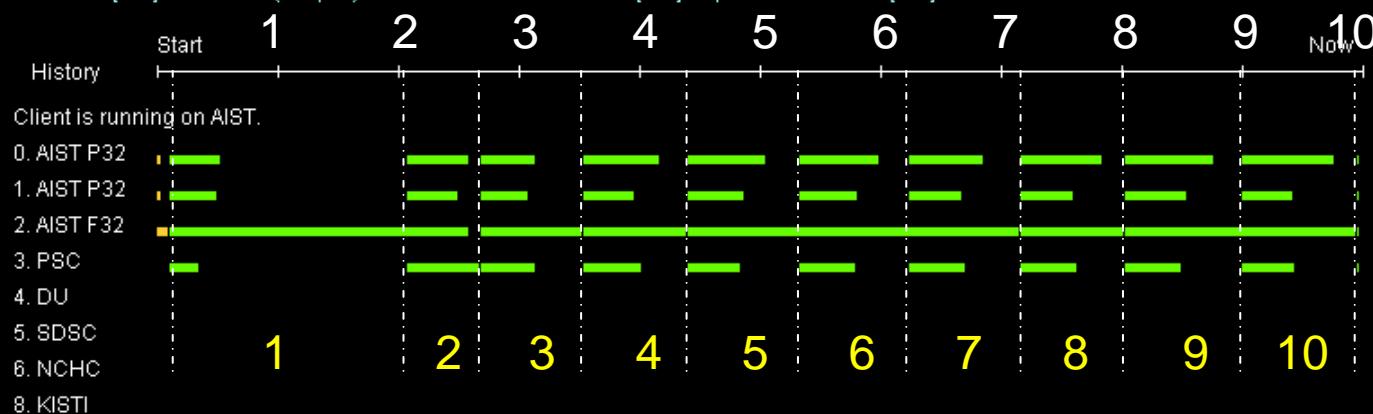


Configure

MAP



Timer: 51 [sec] Position: (785, 81) Time in Client: 37115.665 [sec] Update costs: 0.01 [sec]



Invoking: Initial GRPC: Main GRPC: Halting:

Start

Stop

Ninf-G3 and Ninf-G4

- Ninf-G3: based on GT3
- Ninf-G4: based on GT4
- Ninf-G3 and Ninf-G4 invoke remote executables via WS GRAM.
- Ninf-G3 alpha was released in Nov. 2003.
 - ▶ GT 3.2.1 was so immature that Ninf-G3 is not practical for use ☹
- We are now tackling with GT4 ☺
 - ▶ GT 3.9.4 is still alpha version and it does not provide C client API .
 - ▶ Ninf-G4 alpha that supports Java client is ready for evaluation of GT4.

For more info, related links

- **Ninf project ML**

- ▶ ninf@apgrid.org

- **Ninf-G Users' ML**

- ▶ ninf-users@apgrid.org

- **Ninf project home page**

- ▶ <http://ninf.apgrid.org>

- **Global Grid Forum**

- ▶ <http://www.ggf.org/>

- **GGF GridRPC WG**

- ▶ <http://forge.gridforum.org/projects/gridrpc-wg/>

- **Globus Alliance**

- ▶ <http://www.globus.org/>